

215(8): Expression for Polar Angle θ is rem of
 r for a Precessing Elliptical orbit.

The orbit is described by:

$$r = \frac{d}{1 + \epsilon \cos(x\theta)} \quad - (1)$$

so

$$\frac{dr}{d\theta} = \frac{x\epsilon}{d} r^2 \sin(x\theta)$$

$$\frac{dr}{d\theta} = \frac{x\epsilon}{d} r^2 \left(1 - \frac{1}{\epsilon^2} \left(\frac{d}{r} - 1 \right)^2 \right)^{1/2} \quad - (2)$$

Re-define:

$$\frac{d\theta}{dr} = \frac{d}{x\epsilon} \frac{1}{r^2} \left(1 - \frac{1}{\epsilon^2} \left(\frac{d}{r} - 1 \right)^2 \right)^{-1/2} \quad - (3)$$

and

$$\theta = \frac{d}{x\epsilon} \int \frac{1}{r^2} \left(1 - \frac{1}{\epsilon^2} \left(\frac{d}{r} - 1 \right)^2 \right)^{-1/2} dr \quad - (4)$$

The Newtonian result is given by:

$$x = 1 \quad - (5)$$

For any curve:

$$dA = \frac{1}{2} r^2 d\theta \quad - (6)$$

where dA is the infinitesimal of area. From
eqs (3) and (6):

2) from eq. (4):

$$\beta = x\theta = \frac{d}{\epsilon} \int \frac{1}{r^2} \left(1 - \frac{1}{\epsilon^2} \left(\frac{d}{r} - 1 \right)^2 \right)^{-1/2} dr \quad - (7)$$

and from eq. (1)

$$\beta = \cos^{-1} \left(\frac{1}{\epsilon} \left(\frac{d}{r} - 1 \right) \right) \quad - (8)$$

From Lagrangian theory of note 215(5):

$$d = \frac{L_1^2}{n k_1} ; \quad \epsilon = \left(1 + \frac{2EL_1^2}{n k_1^2} \right)^{1/2} \quad - (9)$$

where $L_1 = x m r^2 \frac{d\theta}{dt} \quad - (10)$

$$k_1 = x^2 m M G \quad - (11)$$

The precession of perihelion is given by:

$$x = \frac{1}{\theta} \cos^{-1} \left(\frac{1}{\epsilon} \left(\frac{d}{r} - 1 \right) \right) \quad - (12)$$

and deflection of light is given by:

$$\theta = \frac{1}{x} \cos^{-1} \left(\frac{1}{\epsilon} \left(\frac{d}{r} - 1 \right) \right) \quad - (13)$$

B.O. case described by Lagrangian theory.

3)

If r is initially R_0 and finally ∞ then:

$$\Delta\theta = \frac{1}{x} \left(\cos^{-1} \left(-\frac{1}{\epsilon} \right) - \cos^{-1} \left(\frac{d}{R_0} - 1 \right) \right) \quad - (14)$$

with d and ϵ described by eq. (9).
 The photon mass m can be found from this
 Lagrangian method.
